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Section 1 Northwest Corner

1.	Frosted Flake	5.3	
2.	Solution Crack	5.8	PG
3.	Great Expectations	5.11	X
4.	Bypass	5.10	X
5.	Hit and Run	5.6	G
6.	Northwest Corner	5.4	G
7.	Northwest Buttress	5.8	X
8.	Ivy League	5.6	G
9.	Drop Out	5.5	G

Section 2 Cave Area

10.	Quad F	5.3	
11.	Thorny Thicket	5.0	
12.	Hard Times	5.10+	PG
13.	Waitin' for a Train	5.8+	PG
14.	Milt's Roof	5.9	R
15.	High's Roof	5.9	PG

Section 3 Valley Trail

16.	Yo-Yo	5.3	G
17.	Steppin' Out	5.4	PG
18.	Orangutan	5.9	PG
19.	Wild Orangutan	5.10	PG
20.	Easy Street	5.2	G
21.	Frigid Face/Direct Start	5.6	PG
22.	Frigid Face	5.9	PG
23	The Plaque	5.10	R
24.	Chalk Circle	5.6	PG
25.	Chickies Direct	5.7	PG

Chickies Rock

Section 4 Main Face

26.	Too Easy	5.4	G
27.	Witch's Brew	5.3	G
28.	Kissing Wall	5.5	PG
29.	Main Street	5.5	PG
30.	Lester Molester	5.8	X
31.	For Madmen Only	5.7	X
32.	Touch and Go	5.9	R
33	The Library	5.5	PG
34.	Snow Flake	5.4	PG
35.	The Notch	5.9	PG
36.	Sunday Morning	5.4	G
37.	The Undercling	5.6	G
38.	The Lower Undercling	5.8	G
39.	Holly wood	5.7	PG
40	Train Wreck	5.7	PG
41.	Shrimp Scampered	5.5	G
42.	Train Station	5.1	

Section 5 Southern Slab

43.	Nuts	5.4	PG
44.	Southern Summit Trail	3rd Class	

Section 6 Block Above Riverview Ledge

45.	Riverview	5.4	G
46.	Inverted V-Overhang	5.3	G
47.	Space Ace	5.5	PG
48.	Ape Call	5.5	PG
49.	Mike's Roof	5.8	X
50.	Mike Jr.	5.7	X
51.	The Corner	5.9	R
52	Bellyflop	5.5	PG
53.	Paul's Pop Off	5.4	PG
54.	Zig-Zag	5.9	PG
55.	Zig	5.4	G
56.	Zag	5.6	G
57.	Southeast Corner	5.8	G

Work Cited

Literature by: Sue E. Holland. A Guide to Climbs at Chickies. West Hempfield Township, Lancaster County, Pennsylvania: Sue E. Holland

Maps by: Map of Chickies Rock, retrieved on 23 April 2010 from website http://maps.google.com

Section 1 Northwest Corner

1. Frosted Flake (5.3) – Top Roped
Start: 20 feet left of the Northwest Corner at a flake and a crack.
Pitch 1: (50ft): Climb the crack and small corner to the top.

2. Solution Crack (5.8 PG) – Top Roped
Start: At the crack Mid-wall, 12 feet left of the Northwest Corner.
Pitch 1: (55ft): Climb the crack first then the face. Finish to the top.

3. Great Expectations (5.11 X) – Top Roped
Start: Two feet right of the block at the base of Solution Crack, 10 feet left of the Northwest Corner.
Pitch 1: (60ft): Climb the face up and slightly right to the small overhang. Climb through the center of the overhang and straight up the face. Do not use the block to start for any part of Solution Crack.

4. Bypass (5.10 X) – Top Roped
Start: Same as Great Expectations.
Pitch 1: (60ft): Climb the face up to the small overhang. Traverse right 4 feet and climb the corner to the top. Do not use Solution Crack.

5. Hit and Run (5.6 G) – Top Roped
Start: At a crack 5 feet left of the Northwest Corner.
Pitch 1: (65ft): Climb the crack then face up through an overhang to the top.

6. Northwest Corner (5.4 G) – Top Roped
Start: At the corner.
Pitch 1: (N/A): Climb the corner to the top

7. Northwest Buttress (5.8 X) – Top Roped
Start: Two feet right of the Northwest Corner.
Pitch 1: (65ft): Climb the face up and right slanting over the top of the Ivy League crack.

8. Ivy League (5.6 G) – Top Roped
Start: Twelve feet right of the corner in the chimney.
Pitch 1: (65ft): Climb the chimney crack to the top.

9. Drop Out (5.5 G) – Top Roped
Start: Same as Ivy League.
Pitch 1 (65ft): Climb the crack 30 feet to a flake running right. Traverse out this flake and climb the corner to the top.

Section 2 Cave Area

10. Quad-F (5.3)
Start: 30 feet left of the corner at Thorny Thicket. 80 feet left of the Cave.
Pitch 1 (80ft): Climb the sloping loose face to a third class gully leading to 'a rock corner.
Pitch 2 (140ft): Climb the easy face and corners to the top.

11. Thorny Thicket (5.0)
Start: In a corner about 50 feet left of the Cave.
Pitches 2, 3 (225ft): Climb the large corner and face to a grown-over gully. Continue to climb and scramble up to the top.

12. Hard Times (5.10+ R)
Start: 20 feet right of the Cave at two trees, 10 feet right of a large corner topped off by a large roof.
Pitch 1: Climb up the face to several buckets under the roof, and about 3 feet right of a small corner, and continue up and left to another small corner. Belays here; there are two questionable fixed pins.

13. Waitin' for a Train (5.8+ PG)
Start: 30 feet right of the Cave, below a large corner topped by a big roof. Look for the white rock.
Pitch 1 (170ft): Climb the face and then corner up to the overhang. Traverse left out under the overhang and up another corner to another overhang. Traverse right 5 feet to a flake connected to the lip of the roof. Climb through the roof here. Climb up and left to a tree.
Pitch 2 (130ft): Climb up and left, heading toward a tree at the base of a corner. Climb up the corner to another tree. Continue up the easy but loose face towards the right of a crack that splits the overhang. Belay here.
Pitch 3 (40ft): Climb up to and through the overhang, and then up the green face to the top.

14. Milt's Roof (5.9 R)
Start: 15 feet left of the right end of the overhang system, and 20 feet right of the third tree on the right.
Pitch 1 (80ft): Climb the face up and left to a small corner going out over the roof. Climb out over the roof here and up to a second roof. Traverse right 6 feet and climb up and right to a ledge.

15. Hugh's Roof (5.9 PG)
Start: Same as Milt's Roof.
Pitch 1 (70ft): Climb the face up to the roof, 10 feet from the end of the overhang system. Climb through the roof at the V-notch in the lip on the left, and continue up to the ledge. Rappel down.

Section 3 Valley Trail

16. Yo-Yo (5.3 G)
Start: 20 feet right of the overhang system in a large corner.
Pitch 1 (70ft): Climb the corner up to a ledge on the left.
Pitch 2 (100ft): Continue up the corner and pass by a second overhang on the left side. Climb to the top.

17. Steppin' Out (5.4 PG)
Start: Same as Yo-Yo.
Pitch 1 (70ft): Climb the corner up to a ledge on the left. Start, same as Yo-Yo.
Pitch 2 (120ft): Climb the corner up and just past the overhang. Traverse right 10 feet over the overhang, and then continue up to the face and corner to the top.

18. Orangutan (5.9 PG)
Start: Same as Yo-Yo.
Pitch 1 (70ft): Climb the corner up to a ledge on the left.
Pitch 2: Climb up, then traverse right into a large dihedral topped off by an overhang. Climb the crack and face up to the roof. Go out the roof and climb the corner to the ledge.
Pitch 3 (70ft): Continue up the face and corner to the top.

19. Wild Orangutan (5.10 PG)
Pitch 1 (70ft): Climb the corner up to a ledge on the left. Start, same as Yo-Yo.
Pitch 2: Climb midway to the Orangutan roof, and traverse right out to a slightly overhanging wall. Climb around the corner of the face and to the top.

20. Easy Street (5.2 G)
Start: 6 feet right of a large corner (Yo-Yo).
Pitch 1 (100ft): Climb up and right on an easy face. Continue up easy rock to a good belay spot.
Pitch 2 (100ft): Continue easy climbing to the top.

21. Frigid Face/Direct Start (5.6 PG)
Start: 15 feet right of large corner (Yo-Yo) at a tree.
Pitch 1 (40ft): Climb the small corner to an overhang. Climb through the overhang on right and continue up and left to a ledge. Traverse right 10 feet to a small tree. Belay here.
Pitch 2: Climb straight up the face above and through a small overhang. Go up and slightly right to a grassy face. Climb this face up and left towards a large tree. Belay on ledge behind this tree.
Pitch 3 (30ft): Climb the corner to the top.

22. Frigid Face (5.9 PG)
Start: 9 feet right of Frigid Face/Direct Start at a small vertical crack. Look for a black area left of a white strip.
Pitch 1 (30ft): Climb the crack and face up to a small ledge. From here, continue up and slightly left for 15 feet to another small ledge.
Pitches 2, 3: Same as Frigid Face/Direct Start.

23. The Plaque (5.10 R)
Start: In an overhang just left of a greenish block.
Pitch 1 (60ft): Climb through the overhang and continue up and right to the overhanging face. Climb the center of this face and belay on a small ledge.
Pitch 2 (50ft): Climb the corner to the top up to a small tree, and traverse left 5 feet to the center of the overhanging face. Climb this face to a small belay ledge.
Pitch 3: Climb the corner to the summit.

24. Chalk Circle (5.6 PG)
Start: 2 feet right of the greenish block in a broken crack.
Pitch 1 (55ft): Climb the crack up to an overhanging face. Climb the center of this face to a small belay ledge.
Pitch 2, 3: Climb the corner to the summit.

25. Chickies Direct (5.7 PG)
Start: In the corner at the base of the hilt, on the Valley Trail coming down from Witch's Brew, 10 feet right of Chalk Circle.
Pitch 1 (50ft): Climb the corner up to a small tree and traverse left 5 feet to the center of the overhanging face. Climb the face to a small belay ledge.
Pitches 2, 3: Same as the Plaque.

Section 4 Main Face

26. Too Easy (5.4 G)
Start: In a blocky area at several trees, 10 feet left of a large crack (Witch's Brew).
Pitch 1: Climb the face up to the smooth rock in the center (horizontals). Continue straight up to below the chimney. Belay here.
Pitch 2: Climb up the chimney to the top. Climb around left and up to the summit.

27. Witch's Brew (5.3 G)
Start: 10 feet right of the blocky area at several trees below a large crack.
Pitch 1 (100ft: Climb up the face and crack straight up to tree.
Pitch 2 (60ft): Climb up and left to the chimney. Climb up the chimney to its top, and climb left and up to the summit.

28. Kissing Wall (5.5 PG) – Top Roped
Start: Same as Witch's Brew.
Pitch 1: Climb the face then crack up to a tree. Climb to the bottom of the chimney.
Pitch 2: Traverse right under a large roof, 15 feet. Climb up into the right-facing corner. Step up into the base of the corner. Traverse left on to the arête and climb to the top.

29. Main Street (5.5 PG) – Top Roped
Start: At the face below a small broken crack, 20 feet right of Witch's Brew.
Pitch 1 (115ft): Climb the face, then small crack up 100 feet. Continue up the crack until about 8 feet below Riverview Ledge. Traverse right 12 feet to the Riverview Ledge.

30. Lester Molester (5.8 X) – Top Roped
Start: At the graffiti Patty Lester.
Pitch 1 (105ft): Climb this face straight up to the Riverview Ledge.

31. For Madmen Only (5.7 R) – Top Roped
Start: On the face at a small dihedral, look for the orange-black rock. 6 feet right of Lester Molester.
Pitch 1 (105ft): Climb the small corner to its top. Step left and climb the small crack up, and slightly left, to the base of the second book of the Library. Traverse right 5 feet to the crack in the center of the face, and climb to the Riverview Ledge.

32. Touch and Go (5.9 R) – Top Roped
Start: At the book between the Library and Snowflake.
Pitch 1: Climb up the arête edge, staying on the edge as you go through the overhang, which is orange underneath. Climb up the edge to finish at the Madmen crack at the top.

33. The Library (5.5 PG) – Top Roped
Start: At the tree below the open book, just right of Madmen.
Pitch 1 (115ft): Climb the face, then the large open book, to a small ledge at its top. Traverse left 6 feet to a second book, and climb it's inside corner to a roof traverse left and up to Riverview Ledge.

34. Snow Flake (5.4 PG) – Top Roped
Start: At the tree below the open book of the Library.
Pitch 1 (100ft): Climb the face to the large corner facing right. Climb the corner to its top and traverse right 6 feet to a ledge. Climb the face to the top.

35. The Notch (5.9 PG) – Top Roped
Start: Between Snowflake and Sunday Morning.
Pitch 1: Climb up to the obvious long narrow notch. Climb through the notch and on up to the top.

36. Sunday Morning (5.4 G) – Top Roped
Start: At a tree at a broken crack, 5 feet left of graffiti "Bob 1986."
Pitch 1 (100ft): Climb the large broken crack up to and through the overhang using the flake on the left. Continue to climb the corner at right to the Riverview Ledge.

37. The Undercling (5.6 G) – Top Roped
Start: Same as Sunday Morning.
Pitch 1 (120ft): Climb the crack up and through the overhang to a flake running left. Traverse this flake to the corner and climb to the top.

38. The Lower Undercling (5.8 G) – Top Roped
Start: Same as Sunday Morning.
Pitch 1 (120ft): Climb the crack to the overhang. Traverse the thin flake running left under the overhang, and climb the small black corner and face to the Riverview Ledge.

39. Hollywood (5.7 PG) – Top Roped
Start: At the base of a small black face, below a smooth white face, 5 feet right of the graffiti "Bob 1986."
Pitch 1 (110ft): Climb the face, then the small crack, using no holds on the right side of the crack. Climb to the overhang and through the V-notch at the lip, and up the face to a small ledge. Climb the center of the face on the left to the Riverview Ledge. Pitch 2 (50ft): From the entrance of the Riverview Ledge, traverse right 7 feet. Climb the face to the right. Climb to the top.

40. Train Wreck (5.7 PG) – Top Roped
Start: Same as Sunday Morning.
Pitch 1: Climb the broken crack up to and through the overhang at a flake on the left. Climb up the center of the face to a small vertical crack to the Riverview Ledge. Do not climb into the right corner.

41. Shrimp Scampered (5.5 G) – Top Roped
Start: 15 feet right of Hollywood at a rough black face. The rock curves down somewhat.
Pitch 1: Climb the face to a curving ledge. Traverse left to a small narrow overhang with a V-notch. Climb through the overhang and up the face to the corner. Climb the corner to Riverview Ledge.
Pitch 2: From the entrance of Riverview Ledge, climb the small corner to the top.

42. Train Station (5.1) – Top Roped
Start: In a small broken corner 25 feet left of the southwest corner.
Pitch 1 (30ft): Climb the small corner 15 feet to a small ledge. Traverse left 5 feet to a crack, and climb it to the top.

Section 5 Southern Slab

1. Nuts (5.4 PG)
Start: 3 feet right of the southwest corner, at the base of a sloping slab. The southwest corner is the far right end of Chickies Rock.
Pitch 1 (120ft): Climb the slab to a ledge. Continue straight up by scrambling up easy slopes to the base of a 25 foot face with many cracks in it. Climb this face to the tree.

2. Southern Summit Trail (3rd Class)
Start: Scramble up the loose, rocky trail on the south end of the rock. This route is usually taken to set up anchors for top-ropes on the Riverview Ledge, as well as climbs on the Block.

Section 6 Block Above Riverview Ledge

1. Riverview (5.4 PG) – Top Roped
Start: At a small corner and overhang at the far left end of the Riverview Ledge.
Pitch 1 (60ft): Climb up and left over the overhang, and continue climbing the broken face in the corner to the summit.

2. Inverted V-Overhang (5.10+ PG) – Top Roped
Start: Same as Riverview.
Pitch 1: Climb up and around the left side of the overhang and continue climbing up and left towards the large overhang. Climb through the overhang at its peak, and climb the face to the top.

3. Space Ace (5.10+ PG) – Top Roped
Start: In a small corner and overhang at the far left end of the Riverview Ledge.
Pitch 1: Climb the right edge of the Inverted V-Overhang.

4. Ape Call (5.8 PG) – Top Roped
Start: At the large block at the right end of Riverview Ledge, 5 feet left of Mike's Roof.
Pitch 1: Climb the overhanging blocks straight up and around to the right on the face. Climb to the top.

5. Mike's Roof (5.10 PG) – Top Roped
Start: At the far right end of the Riverview Ledge under a large pointed overhang.
Pitch 1 (50ft): Climb up and over the roof, where a small crack and notch split the lip. Continue up the face above to the top.

6. Mike Jr. (5.9 PG) – Top Roped
Start: Just right of Mike's Roof under an overhang, at a white rock.
Pitch 1: Climb up to a horizontal crack in the face of the overhang, and on to the overhang to the top.

7. The Corner (5.7 PG) – Top Roped
Start: In a small corner right of Mike Jr.
Pitch 1 (50ft): Step up in the corner and traverse left 5 feet to a horizontal crack, just above the right lip of Mike's Roof. Climb up and over the roof, and continue up the face to the top.

8. Bellyflob (5.5 G) – Top Roped
Start: Scramble' up the loose, rocky trail on the south end of the rock, to the base of the south face, at a dirt ledge. Begin the climb in a large broken corner on the left.
Pitch 1 (80): Climb up the corner and step left around the overhang. Continue up the corner to the top.

9. Paul's Pop Off (5.9 PG) – Top Roped
Start: Same as Bellyflop.
Pitch 1 (50ft): Climb the corner to beneath the overhang. Climb through the overhang. Do not use the face on the left or the block on the right. Continue to the top.

10. Zig-Zag (5.4 G) – Top Roped
Start: 6 feet right of Bellyflop at the sloping steps.
Pitch 1 (60ft): Climb straight up the step-face to the broken part of the overhang, and traverse right 5 feet to a vertical crack. Climb the crack to the top.

11. Zig (5.4 PG) – Top Roped
Start: Same as Zig-Zag.
Pitch 1 (55ft): Climb up the step-face through the broken overhang, then straight up to the top.

12. Zag (5.5 PG) – Top Roped
Start: At a tree 5 feet right of Zig-Zag.
Pitch 1 (50ft): Climb up the face and through the overhang above. This will be just below Zig-Zag crack. Climb the crack to the top.

13. Southeast Corner (5.2) – Top Roped
Start: In the far corner, 1 feet right of Zag.
Pitch 1 (25ft): Climb the corner to the top.

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